



myDMX 3.0



ADJ's myDMX 3.0 is a multi-platform DMX control software/hardware system (Windows and OSX Mac compatible). myDMX 3.0 has a new, robust hardware dongle and exciting new features to take greater command of your lightshow. Additional plug-ins are available for purchase at <https://store.dmxsoft.com/>



Join the myDMX Facebook group: <https://www.facebook.com/groups/mydmx/>

New Software Features:

- Play multiple scenes at a time
- Arrange scenes into groups
- Sound-light with BPM audio analysis and pulse analysis
- Live snapshots
- Live scene dimming and scene speed controls
- Stand Alone backup memory
- BPM tap
- Flash scenes
- Blind editing - edit scenes without outputting the DMX
- Fully compatible with myDMX 2.1 software



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Classic Software Features:

- Easy-to-use DMX software
- 512 DMX channels
- Extensive fixture profile library
- SSL2 Profile editor & support
- 3D Visualizer
- MIDI triggering
- Drag and drop effects generator
- Works with simple scenes/steps
- Windows and Mac installers that will download the latest ssl library with an internet connection upon install.
- "Maintenance" application that installs with the program to check for component updates or new versions of the software.
- "Cloud search for profiles" Search for the latest and greatest fixture profiles from within the program itself, no more hunting through dropbox
- Barrel drum rotation added to scene builder
- Program now reads special characters such as '&'
- Improved multi Pan and Tilt support
- Users can now multi select steps in a scene and modify a channel parameter without it interfering with the rest of the channels
- Vast optimizations and stability improvements for both Windows and Mac OS
- Not compatible with ARM based Windows tablets (only Intel)

Minimum System Requirements:

- Windows / Mac laptop or desktop computer with USB port
- Windows 7 & 8 compatible (64-Bit) and Mac OS X 10.7 (lion), 10.8 (mountain lion), 10.9 (Mavericks), 10.10 (Yosemite)
- 800x600 screen resolution
- 256MB Memory
- Clock frequency: 800 MHz
- 32MB RAM video card supporting Microsoft DirectX 9.0
- Open GL 3.1 or higher for 3D visualizer
- Video graphics card; open GL 3.1 or higher for 3D visualizer

Best Performance System Requirements:

- Laptop or desktop computer with USB port
- Windows 7 & 8 compatible (64-Bit) and Mac OS X 10.7 (lion), 10.8 (mountain lion), 10.9 (Mavericks), 10.10 (Yosemite)
- 1280x1024 screen resolution
- 512MB Memory
- Clock frequency: 1.5 GHz
- 128MB RAM video card supporting Microsoft DirectX 9.0
- Open GL 3.1 or higher for 3D visualizer
- Video graphics card; open GL 3.1 or higher for 3D visualizer

Specifications subject to change without notice

